



HWRD Rule Quiz

10 points out of 10

100%

(OPTIONAL) What is your email?

Under what circumstances may an injured player be on the bench? (HC Rule 2.2m)

Correct

- a) They must be wearing a neck guard, helmet and facial protection.
- b) they must be listed as a player on the game sheet but do not count as rostered player
- c) they must be listed as a player on the game sheet and do count as a rostered player
- d) none of the above.
- e) b only
- f) Both a and c



The Linesperson realizes that an icing has been missed when Team A shot the puck down the ice. Team A scores a goal because icing was not called. What should the Linesperson do? (HC 4.15e & 6.6 Interpretation 1)

Correct

- a) nothing. The goal was scored. Move on.
- b) report the icing to the Referee even though nothing can be done. Referee will explain to team B.
- c) report the icing to the Referee. The Referee may disallow the goal and allow the icing to be applied.



True or False. In 'A' hockey, the puck hits the goalie's head and goes into the net without touching another player. Good goal. (Hockey Winnipeg SR-23)

Correct

- True. Good goal so long as the puck goes into the net without being touched by another player.



False. The play is considered done as soon

False. The play is considered done as soon as the puck hits the goalie's head.

Coach A is yelling at the referee, who decides to call a bench minor penalty while team B has the puck. Which option best describes the referee's next actions? (HC 4.15b)

Correct

- a) The referee must call a game misconduct not a bench minor.
- b) do not raise her arm for a delayed penalty, wait for the next natural stoppage and assess a penalty then.
- c) stop play immediately regardless of who has possession and call the penalty.
- d) the referee will put a penalty on delay by raising her arm and stop play when the offending team gains possession of the puck.

✓

A10 clearly checks B2 from behind. The referee (in the 3-official system) misses the check and call. The linesperson, clearly sees the call...may the linesperson make the call? (Interpretation 4, Rule 5.3c & d)

Correct

- A) yes, always.
- B) yes, but only if both Linespeople see and agree on the call
- C) Maybe. A Linesperson may never call a 2 + GM for CFB (but may call a 5 + GM or Match)
- D) No. A Linesperson may never call a CFB regardless of 2 + GM, 5 + GM, or Match.

✓

The linesperson realizes that an icing has been missed when Team A shot the puck down the ice and team B scored because of the no-call. The linesperson reports the icing to the Referee who disallows the goal. True or False, the next face-off goes at center ice due to liners' error (Hockey Canada 6.3a).

Correct

- a) True.
- b) False. Treat this as though the icing was called correctly and take the next face-off at the appropriate dot in Team A's zone.

✓

In Hockey Winnipeg SR-18, 4 penalties of any kind result in a game ejection. What other combinations combinations of penalties result in a game ejection penalty? (HC Rule 4.8b)

Correct

- a) 2 Misconduct Penalties
- b) 3 stick penalties
- c) In minor or female hockey, 3 Head Contact Penalties
- d) all of the above
- e) b or c



The Home team always gets to choose the end of the ice they defend in period 1. When must they make their decision? (Hockey Canada Rule 1.9e)

Correct

- Before the puck is dropped for the start of the game.
- When they fill out the game sheet.
- Before warm-ups
- Before the teams go on the ice.



At a stoppage of play, it becomes apparent that a player is injured. Play was not stopped as a result of the injury. Does this player have to leave the ice? (Rule 2.4b, Interpretation 2)

Correct

- A. Yes, because you notice he is injured as he is leaving the ice
- B. Yes, and the referee must assess a minor penalty for delay of game
- C. The injured player must leave the ice if he causes a delay and/or if the trainer came onto the ice
- D. No, because the trainer must come to the aid of the injured player



At the same stoppage the following players receive these penalties: A10- 5 + GM, A3-Match, B22-2+2, B6-2+2. How many skaters does each team have on the ice at the next face-off? (HC Rule 4.5, Interpretation 13 is the most similar example to this)

Correct

- a) Team A-4 skaters, Team B-5 skates

(team A has 10 minutes in penalties and team B has 8 so it cancels to leave B with a 2 minute power play)

b) Team A-3 skaters, Team B-3 skaters (all penalties go on the clock as assessed, nothing cancels out as minors and majors cannot cancel eachother.)



c) none of the above.

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