



HWRD Skills Quiz

10 points out of 10

100%

(OPTIONAL) What is your email?

Info@wpgrefs.com

According to "How to write a game report" (Found in the top right corner of wpgrefs.com) there are three parts to your incident report, what information should be included in the "end" section?

Correct

- a) Information about your observations of the game that may have lead to the incident.
- b) Information describing the incident.
- c) Information explaining the penalty called and why that penalty was called.
- d) All of the above



According to Game Management and Impact Penalties (in the game management section of HWRD-Resources) which analogy best describes game management?

Correct

- A hockey is game is like a wild beast that must be tamed before it gets away from you.
- A hockey game is like a bird, you want to hold it tight so it does not fly away but not so tight that you kill it.
- A hockey game is like the the ugly duckling, your job is to help it grow.
- A hockey game is like the tortoise and the hare, slow and steady is the best option.



True or false: the best linespeople make the referees' job easier by limiting the controllable distractions, preventing penalties from happening, and using awareness to identify the next issue before it happens. (HWRD Resources home page, HCOP manual, page 5-12)

Correct

- False: linesperson just call off-sides and icings. The best ones do this and nothing else.
- True: Off-sides and icings are only the basic skills of a linesperson. The best ones



basic skills of a linesperson. The best ones use awareness, their voice, physical position, and presence to make the referee's job easier in the three-official system

According to "Endzone Positioning" (Found in the HWRD Resources-Positioning, section of wpgrefs.com), what is the best description of how the referee should use "below the goal-line"?

Correct

- As much as at-the-net, half-piston, home-base.
- More than at-the-net, half-piston, home-base.
- Whenever, needed to get out of the way.
- Whenever, needed to get out of the way, then get back to at-the-net, half-piston, home-base as soon as possible.



The linesperson (or the official at the blue line in the two-official system) is watching the play take place behind the net while standing at the blue line. Where should her skates (and body) be pointed? (Page 4 of "linesperson positioning at the blueline" found on the HWRD Resource-Positioning page of wpgrefs.com)

Correct

- a) straight down the blue line, 20-30 cms off the board so that the puck can go behind her
- b) straight down the blue line, back touching the boards so that she can stay out of the way.
- c) feet should always be square to the puck to allow for maximum choices to get out of the way.
- d) a and b only



When a referee skates backwards, how often should she use cross overs? (At the 4:05 point of "How to Skate Like a Referee" Video in HWRD Resources-Professional Skills)

Correct

- As many as possible to gain speed
- As few as possible, use c-cuts instead to reduce chances of being tripped



Only if you are in amongst players

Only if you are in the corner.

What is the best way to limit the effect of a coach trying to manipulate the line change procedure by sending out players at the wrong time (See "Gamesmanship" document in the HWRD Resources-Game Management section)?

Correct

a) Stick very closely to the 15 second line change procedure

b) send players back to the bench if they change outside of the 5 seconds allotted for their team.

c) Be nice, just keep warning the coach... it will eventually go away.

d) Both a) and b)

✓

When should you enter a fight?
(Altercation Management: Breaking up a fight In HWRD Resources: Procedures)

Correct

a) Immediately

b) when the players have tired out.

c) when you and your partner are ready to go in together

d) a combination of b) and c)

✓

For the sake of game flow, who is the best person for the referee talk to?
(HWRD Resources-Game Management, Talking to Coach Strategy)

Correct

An assistant captain or the captain

The coach

Any player on the ice.

✓

Linesperson A is forced to leave his line due to the play being in his feet. linesperson B covers the line so that linesperson A can back away. When do the linesperson switch back? (HCOP Manual 5-12 found on the HWRD Resources Home Page)

Correct

a) They do not have to switch back. The next time they switch ends will be when the play forces them to switch ends again

✓

play forces them to switch ends again.

- b) at the next stoppage
- c) as soon as it is safe to do so.

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